



iSwitch 402KVM

RS232 Commands V1.0

Baud rate:	115200	Data bit:	8
Stop bit:	1	Parity:	None

Note: ‘<’ and ‘>’ in the following commands are sending characters, and the command ‘,’ or ‘.’ can not be omitted.
Please note the upper and lower case in the command.

RS232 command	Function Description	Remarks	Illustrate
<switch,video,0,in,out>	Signal switching	in: 0-3 correspond to input signal 1/2/3/4 out: 0-3 correspond to windows 1/2/3/4	Switch input signal 3 to window 2 <switch,video,0,2,1>
<switch,audio,0,in,out>	Audio switching	in: 0/1/2/3 correspond to input audio 1/2/3/4 out: 0	Switch the output audio from input 4 <switch,audio,0,3,0>
<switch,loop,0,in,out>	Loop out switching	in: 0-4, 0 is to loop out the PC signal that the mouse is controlling, 1-4 correspond to input 1-4 out: 2	Loop out the input 3 <switch,loop,0,3,2>
<config,output,reso,0,fmt>	Set output resolution	fmt: 0-10 correspond to 11 resolutions on the menu: 4K60/4K30/FHD/1920x120060Hz/1920x1440 60Hz/ 2048x1152 60Hz/2560x1080 60Hz/2560x1440 60Hz/ 2560x1600 60Hz/4096x2160 30Hz/4096x2160 60Hz	Set the out resolution with 4K60 <config,output,reso,0,0>
<config,pip,blend,0,level>	Set PIP transparency	level: 0-5 (available in PIP mode)	Set the PIP transparency to level 2 <config,pip,blend,0,2>
<recall,display,0,wins,mode>	Set output layout	wins: 0-4 0: Dual-view for 2 different outs 1: full screen 2: Dual-view 3: Triple-view 4: Quadview mode: 0-3, 0-3 correspond to modes 1-4	Set the output layout to Quad-view with the 1 st mode layout. <recall,display,0,4,0>
<save,scene,0,index>	Save Preset scene	index: 0-2 correspond to preset scene 1-3	Save Preset scene 2 <save,scene,0,1>
<load,scene,0,index>	Recall preset scene	index: 0-2 correspond to preset scene 1-3	Recall Preset scene 3 <load,scene,0,2>

